

SUMMARY

iOS engineer with four years at FanDuel, now on the Sportsbook team owning launch, frame rate, memory, crash rate, and build performance for one of the highest-traffic sports betting apps in the US. Built the performance benchmark pipeline used across FanDuel's platforms and set the iOS standards other teams follow. Works AI into every stage of the development cycle, from planning through code review and CI, and keeps current with new models, agents, and tooling as they ship.

EXPERIENCE

Software Engineer, Sportsbook · FanDuel Feb 2026 — Present

- Own app performance for the FanDuel Sportsbook iOS app: launch time, frame rate, memory, crash rate, and build times, tracked at p50, p70, and p90.
- Built the Sportsbook performance benchmark pipeline, a CI system that catches regressions before release and has been adopted widely across FanDuel's iOS, Android, and web teams.
- Set the iOS concurrency and native performance standards followed by other engineering teams.
- Led the end-to-end migration of the app's push notification and messaging SDK, coordinating integration across every platform.
- Keep the app fast and stable through peak traffic events including the Super Bowl, using MetricKit, Instruments, custom telemetry, and CI performance gates.

Software Engineer, Daily Fantasy · FanDuel Sep 2022 — Feb 2026

- Shipped large native iOS features for the FanDuel Daily Fantasy app.
- Led the iOS side of the app's full rebrand and helped migrate the codebase from UIKit to SwiftUI.

iOS Engineering Intern · Twitter Jun — Aug 2021

- Built out the Twitter share sheet, one of the app's most-used surfaces, and shipped it to production on the Customer Journey Experience team; owned fixes and tests for Share to Instagram, Share to Snapchat, and Google Sign-On in Objective-C. One of 200 interns from 11,000+ applicants.

PROJECTS

Divvy · iOS bill-splitting app, designed and built end to end

- Claude Vision reads the receipt; a natural-language parser assigns items from speech.
- Cheap model with escalation, a swappable Anthropic / Gemini / OpenAI provider layer, and an eval corpus in CI.
- Spec-first: I write each feature's acceptance contract, direct AI agents against it, and own the architecture and every review.
- SwiftUI, Python, Firebase, Stripe. 1,500+ commits since Feb 2026.

apt-bot · NYC apartment-hunting bot

- Parses listing alert emails, enriches with 311, HPD, and commute data, scores with a formula plus Claude.
- Publishes a shared dashboard. Python, Supabase, Vercel, Raspberry Pi.

SKILLS

iOS	Swift, SwiftUI, UIKit, Objective-C, Swift Concurrency, Combine, XCTest
Performance	Instruments, MetricKit, custom telemetry, CI benchmark pipelines
AI	Claude API and agents, Claude Code, MCP, spec-driven development with agent loops, LLM evals, AI-assisted review and CI automation
Web	HTML, CSS, JavaScript, React, React Native
Backend	Python, Firebase, Google Cloud, Supabase/Postgres, REST & GraphQL
Tooling	Xcode, xcodebuild CI, GitHub Actions, Fastlane, Jira

EDUCATION

University of Colorado Boulder · BA Computer Science, minor in Creative Technology & Design · 2022